

Company Name: Elon University

Job Title: Apprentice Carpenter

Location: Elon, NC

Full-time or Part-time: Full-time **Type of Position:** Employee

Meets Orange County, NC living wage standards: Yes

Compensation: \$16/hr

Benefits: Paid Leave Health Insurance Dental Insurance Vision Insurance Worker's Comp Insurance

Other Benefits: For more information on our benefit package, please visit <https://www.elon.edu/u/fa/hr/benefits/>

Start Date: Flexible Start Date We prefer candidates who can start within two weeks or less upon accepting the position.

How to Apply: Please submit an application by visiting <https://www.elon.edu/u/fa/hr/careers/staff-career-opportunities/>

Deadline to Apply: Applications accepted on a rolling basis

Is it ok for candidates to contact you? Yes

Contact Name: Tim Dengler

Contact Email: tdengler@elon.edu

Contact Phone: (336) 269-6863

Job Description:

This position is part of the Physical Plant Apprenticeship Program. This program is a career pathway where individuals can obtain paid work experience, classroom instruction, and nationally recognized skill credentials in the carpentry trade.

Qualifications:

Minimum Requirements:

Consistently produce high quality work, with results that are accurate, thorough, dependable and useful.

Demonstrated work ethic and initiative, displaying a drive to learn and motivation to advance their career and expand their abilities.

Must be able to walk, bend, kneel and climb. Requires average physical strength for lifting. Must be able to work in temperature extremes and inclement weather. Ability to operate hand tools and equipment common to the trade.

Must have the ability to read basic English and communicate effectively. Must be able to understand basic arithmetic calculations that may be needed within each trade.

Must possess a valid driver's license and be insurable by the University carrier to operate utility carts and equipment.

Has the ability to support the University's goal of increasing diversity, equity and inclusion.